

# Fast and Accurate Real-Time Semantic Segmentation with Dilated Asymmetric Convolutions

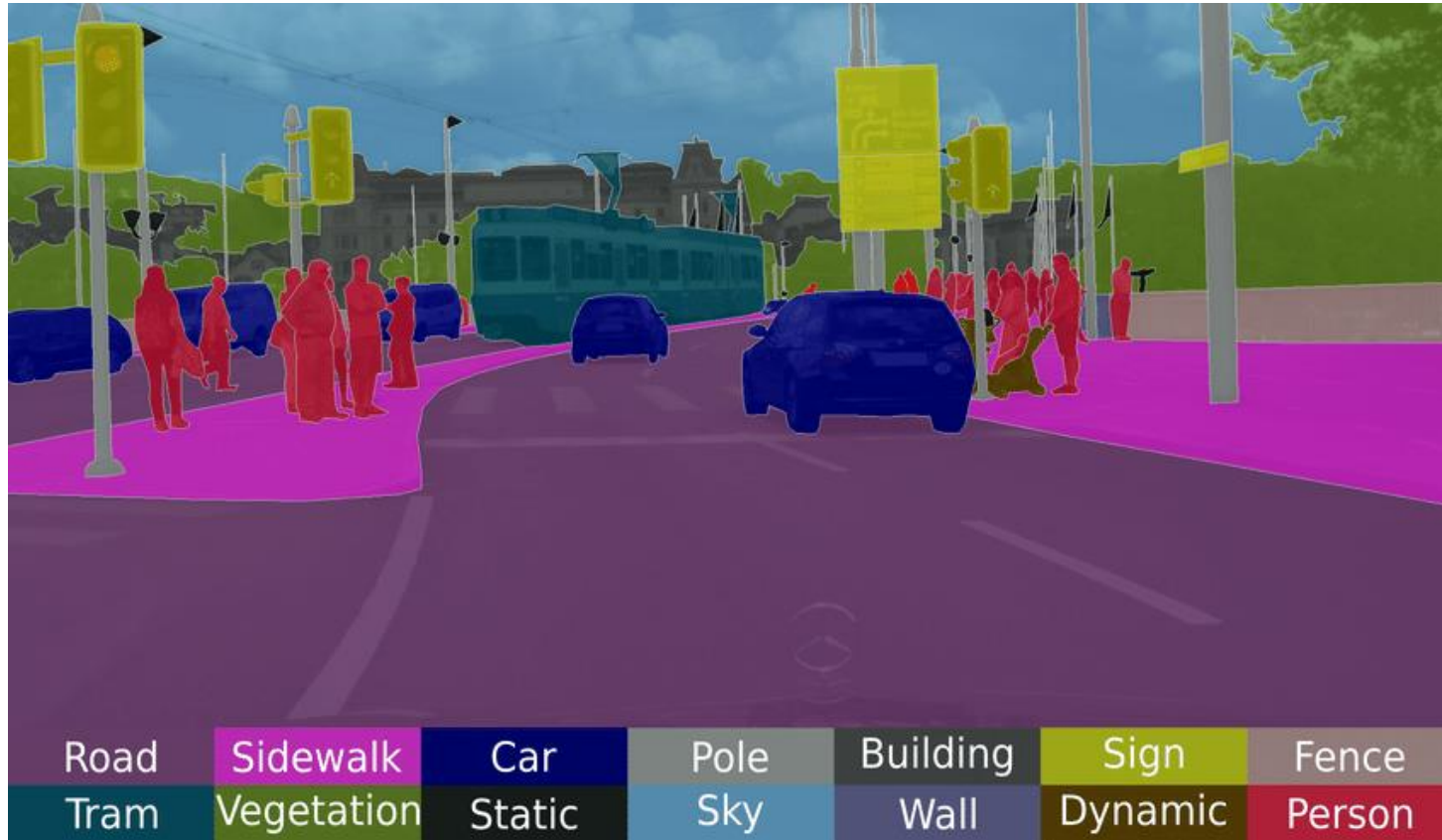
Leonel Rosas-Arias<sup>1</sup>, **Gibran Benitez-Garcia**<sup>2</sup>, Jose Portillo-Portillo<sup>1</sup>,  
Gabriel Sanchez-Perez<sup>1</sup> and Keiji Yanai<sup>2</sup>

<sup>1</sup>Instituto Politecnico Nacional, Mexico City, Mexico

<sup>2</sup>The University of Electro-Communications, Tokyo, Japan



# Real-time semantic segmentation



## Problem:

- **High-accuracy** semantic segmentation is extremely **expensive to compute**.
- Networks for **real-time semantic segmentation** sacrifice a lot of accuracy.

## Objective:

- Reduce the accuracy gap between *real-time* and *non-real-time* for semantic segmentation.

Find and classify pixels belonging to each objects in the scene.

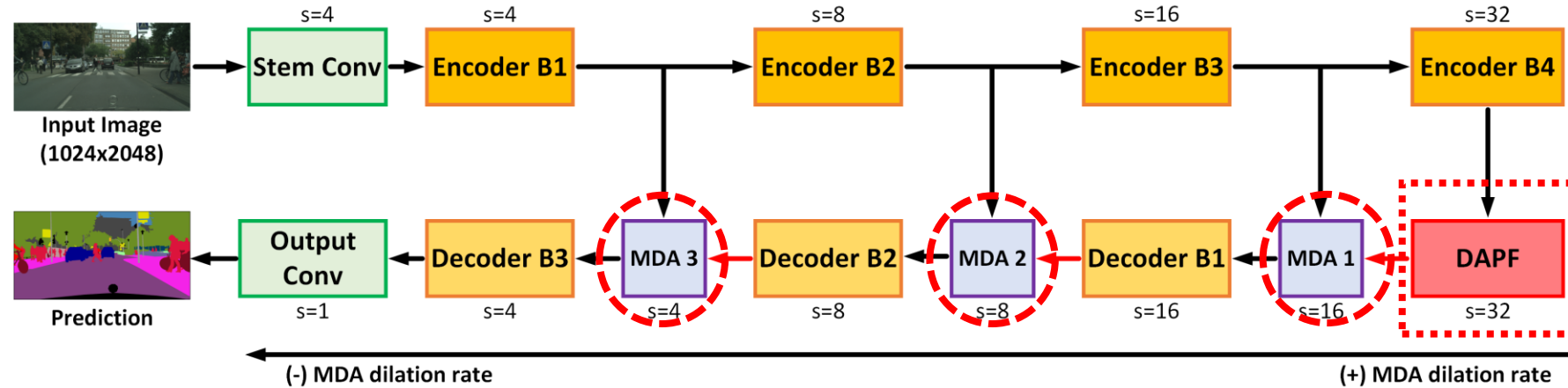


# Contributions

- **FASSD-Net:**
  - SOTA performance of **speed and accuracy** with high resolution images (1024x2048).
  - **Two additional variations** to balance the speed and accuracy trade-offs.
- **Dilated Asymmetric Pyramidal Fusion module (DAPF):**
  - Obtains feature maps rich in **contextual information**.
  - Requires considerably **fewer floating-point operations** compared with similar method, such as ASPP [1].
- **Multi-resolution Dilated Asymmetric module (MDA):**
  - Offers an improved way to **fuse two set of feature maps** of different resolution.
  - Simultaneously **refines spatial and contextual information** from input feature maps.
  - Can be used in **all decoder stages**.



# FASSD-Net architecture

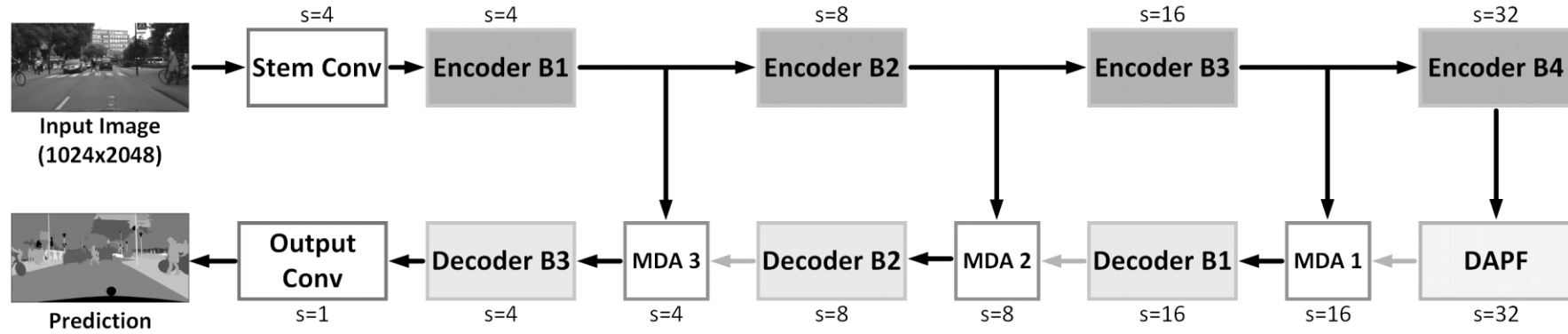


## FASSD-Net:

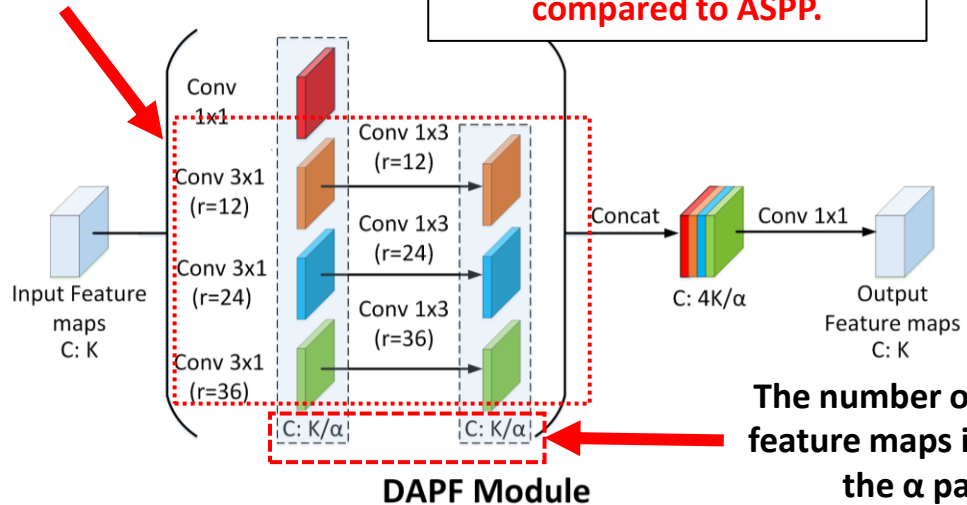
- **Encoder.-** HarDNet [2] (custom version)
- **Decoder.-** **DAPF + MDA**



# FASSD-Net architecture



## Factorized convolutions

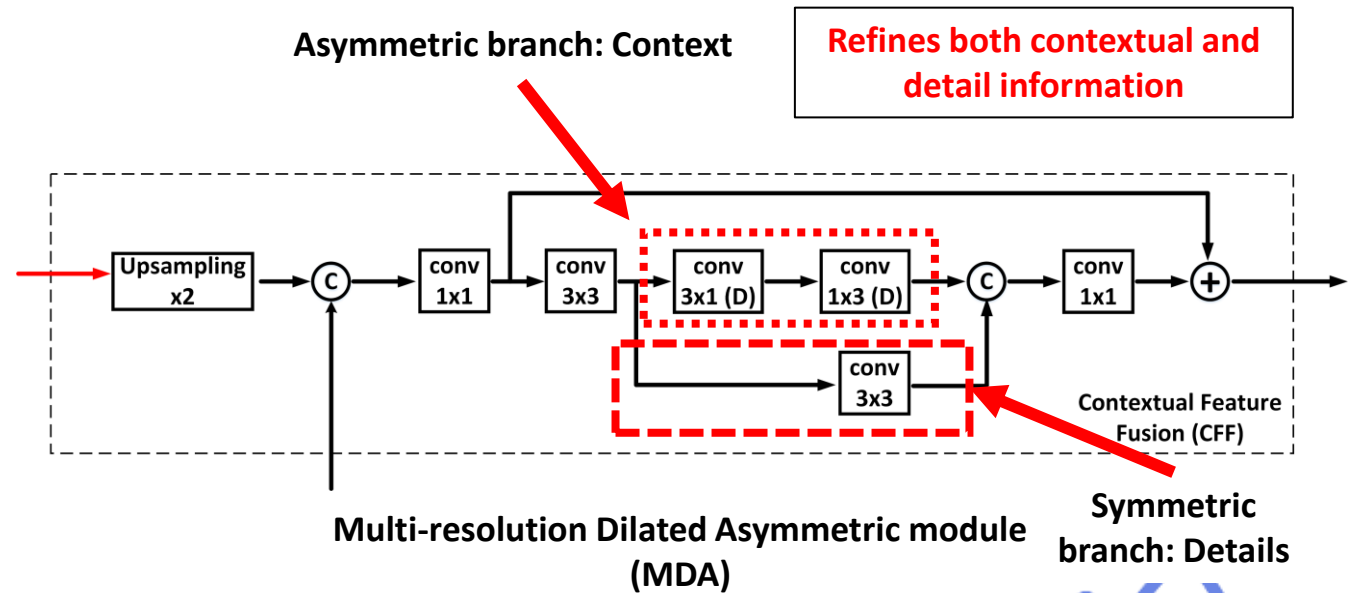
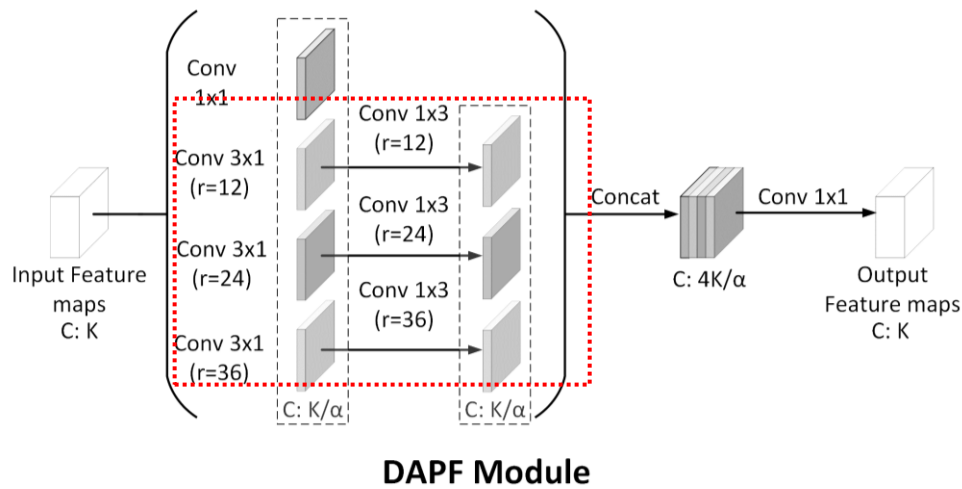
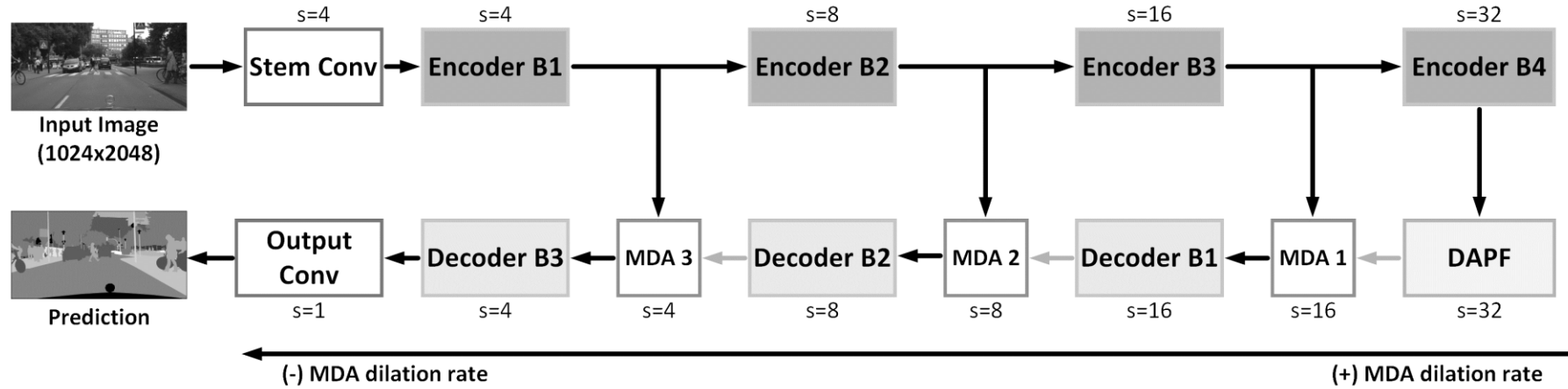


**With  $\alpha=2$ , our proposed module requires 50% fewer floating-point operations compared to ASPP.**

**The number of intermediate feature maps is controlled by the  $\alpha$  parameter.**



# FASSD-Net architecture



# Ablation study on the Cityscapes dataset

Method	GFLOPs	No. Parameters	$\Delta p$	FPS	mIoU
FC-HarDNet-70 [7]	35.4	4.10M	-	52.3	76.4
Baseline	<b>32.9</b>	<b>1.90M</b>	0M	<b>56.3</b>	75.2
+ ASPP	36.8	3.85M	1.95M	50.2	75.8
+ DAPF	33.9	2.36M	<b>0.46M</b>	53.9	77.7
+ MDA	44.2	2.38M	0.48M	42.2	77.4
+ ASPP + MDA	48.0	4.33M	2.43M	39.1	76.8
<b>+ DAPF + MDA</b>	<b>45.1</b>	<b>2.85M</b>	<b>0.95M</b>	<b>41.1</b>	<b>78.2</b>

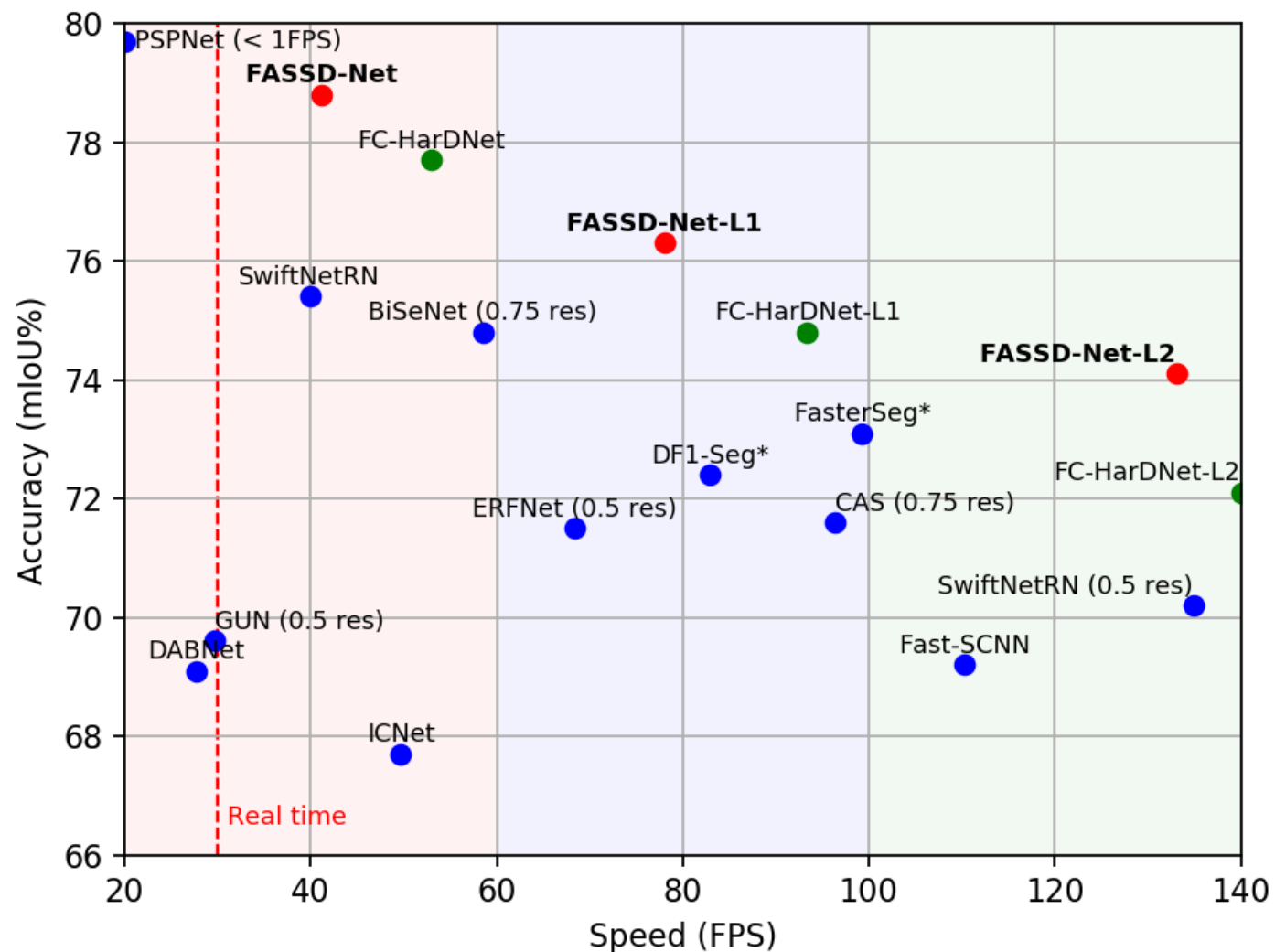
**FASSD-Net**

## Experimental setup:

- All networks pretrained with ImageNet.
- Training during 90k iterations.
- Batch size = 16.
- GFLOPs measured for high resolution images at 1024x2048.
- Speed in FPS measured with an *Nvidia GTX 1080Ti* card.



# Quantitative results



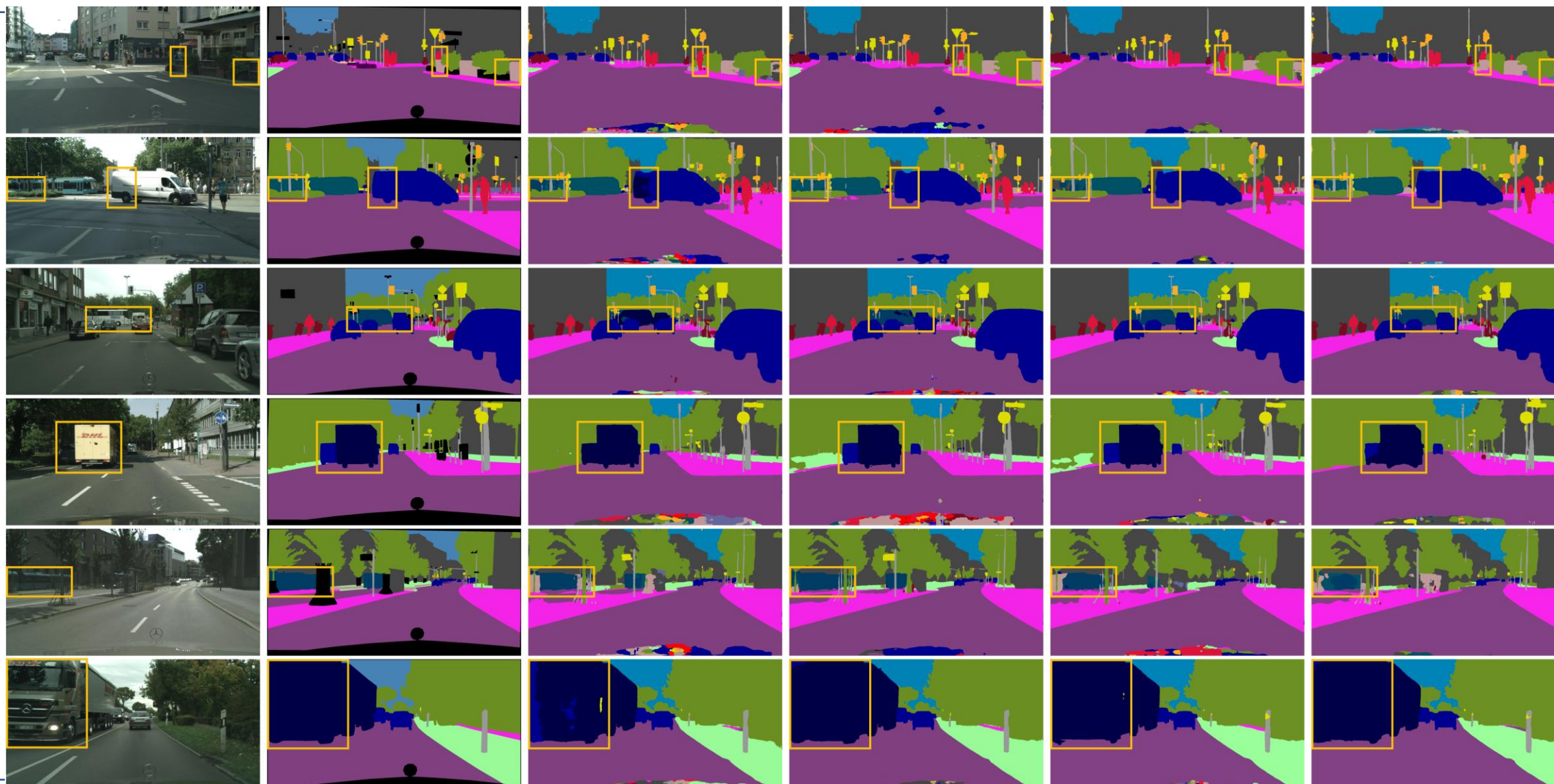
1) For fair comparison, the speed of methods marked by (\*) are approximated *without TensorRT* acceleration [3].

2) *PSPNet* and *FC-HarDNet-L2* speeds are placed on the x-axis edges for the sake of better visualization.





# Qualitative results



Input Image

Groundtruth

FC-HarDNet-70

FASD-Net

FASD-Net-L1

FASD-Net-L2



- **Conclusions:**

- We proposed two modules (DAPF & MDA) for **reducing the accuracy gap between real-time and non-real-time** semantic segmentation networks.
- With FASSD-Net, we set a new **SOTA accuracy for real-time** semantic segmentation on the Cityscapes validation set.

- **Future work:**

- Include more **backbone networks** and different datasets for evaluation.
- Evaluate on different scenarios, such as **indoor parsing and medical images**.



# Thank You



Code & Models

